PLAYER/TEAM PERMISSION TO PLAY IN A NEIGHBORING STATE

This form is to be completed for each Region IV State Association soccer player/team who wishes to play soccer in one of the other states. This form is not valid unless all pertinent data is entered and both the releasing and gaining State Association Presidents have indicated their approval through their respective signatures.

Information requested is self-explanatory. Upon registration of a player/team, the player/team's home State Association will complete the form and mail it to the neighboring state where the player/team will be playing. If this form is used for a competitive team, a copy of the competitive* roster should accompany this form; if this form is for a recreational team, players' and coaches' name should be attached. Each State Association will determine its own internal policy for notification requirements within its own state, i.e. which registrars within the state should receive notification of the player/team movement.

<u>PLAYER</u>	ODP Tryouts	_ League Play	Friendl	y Play (Suest
Player Name:			Male _	Female	Birth Date://
Player Addres	ss:				
City:		State:	Zip:	Phone: _(_)
History of Discipline Problems: Yes No (see at				ied)	Age Level: U
Name of Resid	dent State Association:				
Name of Rele	asing Affiliate Association/C	Club		Team:	
Has player be	en playing on a club team thi	is seasonal year?	Yes: No:		
Was player ro	estered to a team involved in	State Cup? Yes:	No:	Which State?	
Releasing Ass	sociation Registrar Signature	:			
TEAM:	League Play	:	Friendly Play:		
Team Name: Coach Risk Manager					ement ID#:
Coach Name:			Male:	Female:	Birth Date:/
Coach Address	ss:				
City:		State:	Zip:	Phone:	
Coach/Players with History of Discipline Problems: Yes No					Age Level: U
Name of Gain	ning Affiliate Association/Clu	ub:			
	RELE	ASING STATE	ASSOCIATIO	N APPROVAL	ı
	State Association Signs	ature:			
(State)					(Date)
	GAIN	NING STATE AS	SSOCIATION	APPROVAL	
	State Association Signs	ature:			
(State)					(Date)
Expiration De	ate of this Release:				